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This tool does not constitute, and is not intended to constitute, a standard of medical care. It is a guide derived from the Standardized Concussion Assessment Tool 2 (SCAT2) (McCrory, et al, BJSM '09) and represents a standardized method of evaluating NFL players for concussion consistent with the reasonable, objective practice of the healthcare profession. This guide is not intended to be a substitute for the clinical judgment of the treating healthcare professional and should be interpreted based on the individual needs of the patient and the specific facts and circumstances presented.

20SILION	Team ِ		Athlete Initials
ate Time	am / pm	Evaluator	ATC / MD / DO /Other
0 1 2 vou have?	3 4 5 6+		
is as a result of a he	ad injury?	Y N Details	ng?
vith: psychiatric disorde		Family History  Has anyone in your family  Headache or migraines  Learning disability / dys  ADD / ADHD  Depression, anxiety or o	? slexia other psychiatric disorder?
		wing symptoms, based on how	they feel at the time.
0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4	5 6 F 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 5 6 S 6 S 6 S 7 S 7 S 7 S 8 S 8 S 8 S 8 S 8 S 8 S 8 S 8 S 8 S 8	ensitivity to noise ensitivity to light Visual problems /blurred vision leeping > usual leeping < usual rouble falling asleep adness lervous or anxious eeling more emotional	0 1 2 3 4 5 6 0 1 2 3 4 5 6
	n, had your "bell ru  0 1 2  700 have?	n, had your "bell rung", or had any or 0 1 2 3 4 5 6+ 2000 have?	rou have?  s as a result of a head injury?  sets of your brain (CT, MRI, DTI, other)?  y N Details  sets of your brain (CT, MRI, DTI, other)?  Family History  with:  Family History  Has anyone in your family  Headache or migraines  Learning disability / dys  ADD / ADHD  psychiatric disorder?  psychiatric disorder?  psychiatric disorder?  psychiatric disorder?  Seizure disorder?  sets on the following symptoms, based on how  s = moderate, 6 = severe)  0 1 2 3 4 5 6  Sensitivity to noise  0 1 2 3 4 5 6  Sensitivity to light  0 1 2 3 4 5 6  Sensitivity to light  0 1 2 3 4 5 6  Sleeping > usual  0 1 2 3 4 5 6  Sleeping < usual  0 1 2 3 4 5 6  Sleeping < usual  0 1 2 3 4 5 6  Sleeping < usual  0 1 2 3 4 5 6  Sadness  0 1 2 3 4 5 6  Nervous or anxious  0 1 2 3 4 5 6  Nervous or anxious  Feeling more emotional  0 1 2 3 4 5 6  Feeling more emotional  1 rritability

Pupil reaction abnormal or pupils unequal?

Other \_\_\_\_

Extra-ocular movements abnormal and/or cause double vision?

Asymmetry or abnormalities on screening motor or sensory exam?







## NFL Sideline Concussion Assessment Tool: BASELINE TEST (continued)

SAC / ORIENTATION	of 5 =	
What month is it?	0	1
What is the date today?	0	1
What is the day of the week?	0	1
What year is it?	0	1
What time is it right now? (within an hou	r) 0	1

Tandem stance (non dominant foot at back) # errors \_\_\_\_

BALANCE SCORE: (summed # of errors) = \_\_\_\_

	7 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -	0 1 0 1			
opti each	onal) For Trial 2 & 3, read the same list of words ag	gain and h	e to repeat list, in any order. (Use of specific lists below ave athlete repeat them back, in any order. One point for s of their success on trial 1. <b>Do not tell athlete that</b>		
List		ernative L	ists Delayed recall (perform at end of all		
	#1 #2 #3		sideline testing, at least > 5 minutes)		
elbo		ndle	baby		
appl		per	monkey		
carp		gar	perfume		
sado bubl		ndwich	sunset iron		
DUDI	Die wa	igon			
Tota	Total of all three immediate word recalls: out of 15 = Total delayed recall: out of 5 =				
optic leng <b>Digi</b> : 4-9-3 3-8-6-2-9		SAC Dec -	repeat backwards. (Use of specific numbers below ad second string (same length) 1 point for each string trate of 1 digit /sec  / Concentration cont. Months in reverse order Nov - Oct - Sept - Aug - Jul - Jun - May - Apr - Mar - Feb - Jan int for months in reverse correctly ( < 30 sec) =		
1 pc	pint for each sequence correct of 4 =		Total of SAC Concentration of 5 =		
Mod	dified BESS: This is calculated by adding 1 error	•			
Mod	dified BESS: This is calculated by adding 1 error pack error during the three 20-sec tests. The maxin	num	Total of SAC Concentration of 5 =		
Mod ea	dified BESS: This is calculated by adding 1 error ach error during the three 20-sec tests. The maxinotal # of errors for any single condition is 10. The	num			
Mod ea to	dified BESS: This is calculated by adding 1 error pack error during the three 20-sec tests. The maxinotal # of errors for any single condition is 10. The he score, the worse is the player's balance.	num	Total of SAC Concentration of 5 =		
Mod ea to th Bala	dified BESS: This is calculated by adding 1 error pach error during the three 20-sec tests. The maxinotal # of errors for any single condition is 10. The he score, the worse is the player's balance. nce testing – types of errors	num	Total of SAC Concentration of 5 =  SCORING: (for research purposes)		
Mod ea to th Bala	dified BESS: This is calculated by adding 1 error pack error during the three 20-sec tests. The maxinotal # of errors for any single condition is 10. The he score, the worse is the player's balance.	num	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30 BALANCE Score: (summed BESS Errors) = Symptom Score: (# symptoms reported) = of 24		
Mod ea to th Bala 1	dified BESS: This is calculated by adding 1 error pach error during the three 20-sec tests. The maximotal # of errors for any single condition is 10. The he score, the worse is the player's balance. nce testing – types of errors  . Hands lifted off iliac crest	num	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30 BALANCE Score: (summed BESS Errors) = Symptom Score: (# symptoms reported) = of 24 Symptom Severity Score (max 24 X max 6) = of 144		
Mode each to the Bala 1 2 3 4	dified BESS: This is calculated by adding 1 error pach error during the three 20-sec tests. The maximotal # of errors for any single condition is 10. The he score, the worse is the player's balance. nce testing – types of errors  . Hands lifted off iliac crest  . Opening eyes  . Step, stumble, or fall  . Moving hip into > 30 degrees abduction	num	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30 BALANCE Score: (summed BESS Errors) = Symptom Score: (# symptoms reported) = of 24		
Mode ea to the Bala 1 2 3 4 5	dified BESS: This is calculated by adding 1 error ach error during the three 20-sec tests. The maxin otal # of errors for any single condition is 10. The ne score, the worse is the player's balance.  nce testing – types of errors  . Hands lifted off iliac crest  . Opening eyes  . Step, stumble, or fall  . Moving hip into > 30 degrees abduction  . Lifting forefoot or heel	num	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30  BALANCE Score: (summed BESS Errors) =  Symptom Score: (# symptoms reported) = of 24  Symptom Severity Score (max 24 X max 6) = of 144  ADDITIONAL COMMENTS:		
Mode early to the Bala 1 2 3 4 5 6	dified BESS: This is calculated by adding 1 error ach error during the three 20-sec tests. The maxin otal # of errors for any single condition is 10. The he score, the worse is the player's balance.  nce testing – types of errors  . Hands lifted off iliac crest  . Opening eyes  . Step, stumble, or fall  . Moving hip into > 30 degrees abduction  . Lifting forefoot or heel  . Remaining out of test position > 5 sec	num higher	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30 BALANCE Score: (summed BESS Errors) = Symptom Score: (# symptoms reported) = of 24 Symptom Severity Score (max 24 X max 6) = of 144 ADDITIONAL COMMENTS:		
Mode each to the Bala 1 2 3 4 5 6 Shoe	dified BESS: This is calculated by adding 1 error ach error during the three 20-sec tests. The maximotal # of errors for any single condition is 10. The he score, the worse is the player's balance. nce testing – types of errors  . Hands lifted off iliac crest  . Opening eyes  . Step, stumble, or fall  . Moving hip into > 30 degrees abduction  . Lifting forefoot or heel  . Remaining out of test position > 5 sec	num higher	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30  BALANCE Score: (summed BESS Errors) =  Symptom Score: (# symptoms reported) = of 24  Symptom Severity Score (max 24 X max 6) = of 144  ADDITIONAL COMMENTS:		
Mode each to the Bala 1 2 3 4 5 6 Shoe to	dified BESS: This is calculated by adding 1 error ach error during the three 20-sec tests. The maxin otal # of errors for any single condition is 10. The ne score, the worse is the player's balance.  nce testing – types of errors  . Hands lifted off iliac crest  . Opening eyes  . Step, stumble, or fall  . Moving hip into > 30 degrees abduction  . Lifting forefoot or heel  . Remaining out of test position > 5 sec  e wear used for baseline test should be the same/or that to be used for the post injury assessment	num higher /similar	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30 BALANCE Score: (summed BESS Errors) = Symptom Score: (# symptoms reported) = of 24 Symptom Severity Score (max 24 X max 6) = of 144 ADDITIONAL COMMENTS:		
Mode earlier to the Bala 1 2 3 4 5 6 Shoe to White	dified BESS: This is calculated by adding 1 error ach error during the three 20-sec tests. The maxin otal # of errors for any single condition is 10. The ne score, the worse is the player's balance.  Ince testing – types of errors  Hands lifted off iliac crest  Opening eyes  Step, stumble, or fall  Moving hip into > 30 degrees abduction  Lifting forefoot or heel  Remaining out of test position > 5 sec  wear used for baseline test should be the same/o that to be used for the post injury assessment	num higher  /similar	Total of SAC Concentration of 5 =  SCORING: (for research purposes)  All SAC scores (summed orange boxes) = of 30 BALANCE Score: (summed BESS Errors) = Symptom Score: (# symptoms reported) = of 24 Symptom Severity Score (max 24 X max 6) = of 144 ADDITIONAL COMMENTS:		